

## LESS IS MORE IN ICU



# When will less monitoring and diagnostic testing benefit the patient more?

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The choosing wisely campaign has highlighted for each medical profession the five practices that both physicians and patients should question (<http://www.choosingwisely.org/>). Achieving informed test selection was named as one of the five challenges our profession should address in the years to come. However, the means of achieving this aim remains unclear. Some call for real-time disclosure of the costs and consequences of excessive testing. Others believe in better education on the topic. Both approaches are challenging, and neither is likely to suffice alone. There is also a need to change the medical system and societal expectations from a good doctor.

We perform many tests simply because we can and because we hesitate to change longstanding routines. We also overtest because we are concerned that we might miss an important finding that will ultimately affect patient survival [1]. However, excessive testing carries a heavy price. Over half of the intensive care unit (ICU) patients are already anemic at the time of ICU admission. “Routine” blood sampling for a complete blood count, short biochemistry and clotting mechanism requires drawing of ~10 cc of blood, which corresponds to a decrease of 0.7 g/l ( $\pm 95\%$  CI 0.5, 0.9) in hemoglobin. “Routine” sampling over 5 days thus entails a blood loss of ~50 cc. Add to this three samples of cardiac enzymes, an expanded biochemistry test and perhaps (by this time) a brief anemia workup, and the patient has lost 200 cc of blood within a week. Anemia during hospital admission is undeniably tied to frequent blood draws [2]. This could be easily overcome with blood conservation devices and smaller test tubes but these entail increased expenditure.

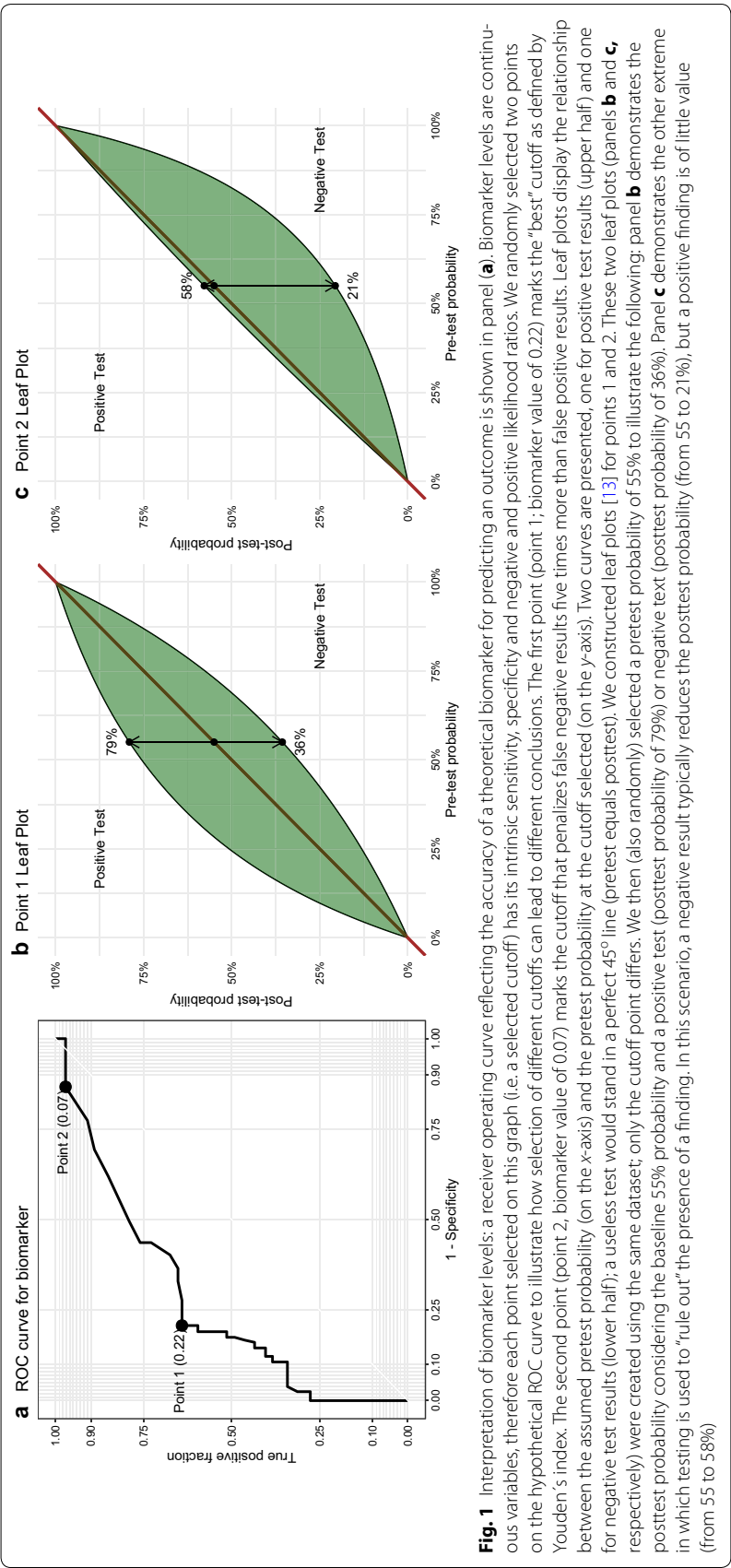
Conversely, less blood testing is sound from both an economic and patient outcome perspective. It would also prevent squandering of millions of liters of blood, exceeding more than four times the total volume of blood transfused annually [3].

Overtesting is not only harmful per se. It can lead to harmful consequences. Routine repetitive ICU chest radiographs rapidly increases the probability of a false positive result. Abnormal unexpected findings can trigger additional potentially redundant testing (e.g., patient transfer to computed tomography) or, even worse, procedures. Conversely, the results of redundant tests may be ignored, particularly if they are controversial and may misinform the clinician. Chest radiographs have a low rate of interobserver agreement [4]. It is thus unsurprising that most routine chest radiographs do not alter clinical management even when abnormalities are revealed [4] and eliminating them affects neither ICU nor hospital mortality or length of stay [5]. Similarly, miscalibrated arterial lines (especially when underdamping is present) can be more dangerous than no arterial line at all [6].

Monitoring is a euphemism for high-frequency testing. The same test may be used for monitoring and for diagnosis (e.g., blood pressure, electrocardiography). A test can also be used for disease diagnosis and for monitoring the response to treatment (e.g., CRP). Monitors and tests differ in that monitors are supposed to be highly sensitive, whereas tests are expected to be specific. But the use of different cutoffs (i.e., favoring either specificity or sensitivity) does not elevate the test above the limitations of repetitive testing. Monitoring, by definition, must be (nearly) continuous to detect acute changes. The question is whether simple “test repetition” (e.g., beat-by-beat heart rate and blood pressure monitoring) yields the optimal results. The price of (nearly) continuous monitoring is an exceptionally high rate of false alarms (>85%) [7]. Signals are more likely

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to be missed when they appear frequently [8], particularly in the presence of noise [9]. Compound this with a very human tendency to ignore that which we would prefer not to see [10] and it becomes unsurprising that separate monitoring of multiple parameters eventually leads to alarm fatigue [11]. In other words, although a medical test or a monitor signal can be the tool for justifying a choice of action, it can also yield findings that are entirely irrelevant or unrelated to the reason it was used in the first place. Humans also have a working memory limited to 3–4 interacting variables and this ability also depends on the cognitive load at any given time [12]. Hopefully, in the future, better algorithms will be developed to pool data from multiple sources to a single alarm and to distinguish signal from noise.

Testing and monitors both serve the same purpose: provision of grounds for decisions. A test or a monitor should therefore be capable of changing a prior probability to a posterior probability [13]. The capacity to affect such a change should drive the decision to use any test or monitor. For this reason, physicians should be capable of estimating pretest probability; in fact, this is among the noblest actions in patient care. Whether a test can have a clinically meaningful effect on treatment can be estimated. An example calculation of appropriate versus inappropriate testing is shown in Fig. 1 with the accompanying supplemental R script used to draw a leaf plot (Fig. 1). Ideally, tools such as this should be made user friendly and be provided to the clinician for bedside use. As it is, rarely is the capacity to change a prior probability at the forefront of our thought when choosing to use a test or a monitor. The roots of this oversight run deep; it is testing and monitoring that led to the development of intensive care as we know it today rather than vice versa.

When exponential developments in medical devices ushered in the era of modern intensive care units and critical illness, the very edge of life suddenly became measurable, interpretable, and almost transparent. The addition of every new device was accompanied by receipt of fascinating new information. As survival from critical illness gradually became more than a fluke of chance, it also seemed logical that more data would foster better outcomes. With the arrival of computers, the ICU quickly became not only the location of scientific information about patient condition but also a major repository of data [14]. Yet, the conjuncture of human drama and almost unlimited data with our very human cognitive limitations and biases eventually created habits and beliefs that we are still struggling to banish. Among these is the habit of torturing ourselves (and our patients) with excessive data, information overload and massive amounts of potentially false results.

The reasons for this are many: first, we believe that correcting abnormalities will improve prognosis. It therefore seems logical that if we can correct as many abnormalities as possible, the better off the patient will be [15]. However, the evidence does not point towards such an association. Second, like most humans, intensivists are averse to dread [16]. The medical version of this phenomenon is manifested in the ordering of multiple tests in an unconscious effort to obtain relief from the anxiety of missing a piece of information that could be pivotal for patient outcome [17]. Third, the ideal of the totipotent physician who cares zealously for his patients is easily translatable to constant testing and monitoring [18].

Changing these concepts requires development of appropriate decision-support tools for testing. It also requires educating the next generation of intensivists regarding the risk–benefit ratios of testing, allowing generation of realistic and practical expectations from test results. These need to be accompanied by public (and legal) education. At the same time, care must be taken to avoid replacing a dogma of “more is better” with a dogma of “less is better”. A smooth transition from overtesting to effective and enough testing rather than just efficient testing can only be performed with generation of strong scientific evidence showing exactly less of what is safe and for whom.

#### Electronic supplementary material

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